

Character name

Race

Class

Player name

Level

Movement

Skill

Agility

Arcana

Willpower

Strength

Initiative

2

4

6

8

2

4

6

8

2

4

6

8

2

4

6

8

2

4

6

8

2

4

6

8

Skill

Primary

Secondary

Damage

Block

Initiative

Agility

Armor

Toughness

Current

Health

Temp

Arcana

Willpower

Current

Mana

Training	Consumables	QTY (max 4)	Spells
Blade			
Axe			
Blunt			
Polearm			
Ranged			

Weapon features and bonus actions

Heroic actions

Race and class features

